



# Slurm Workload Manager Overview

## SC15

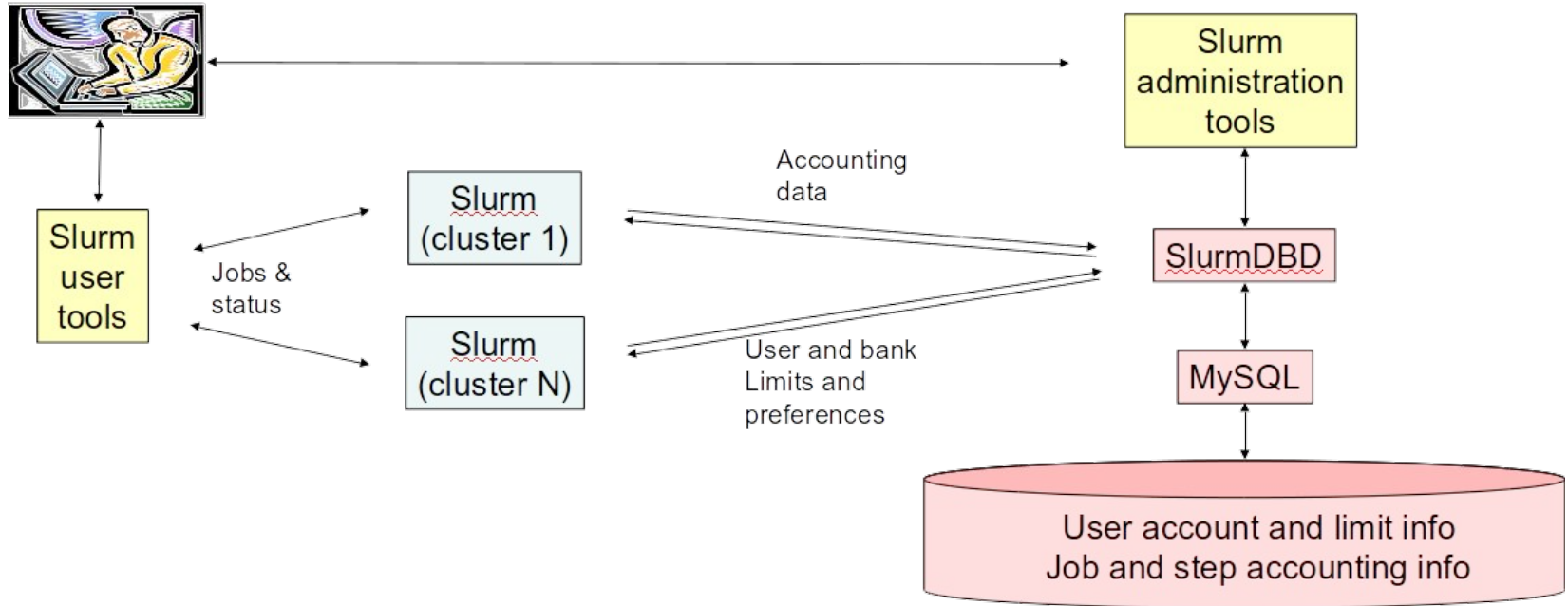
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# Slurm Workload Manager Overview



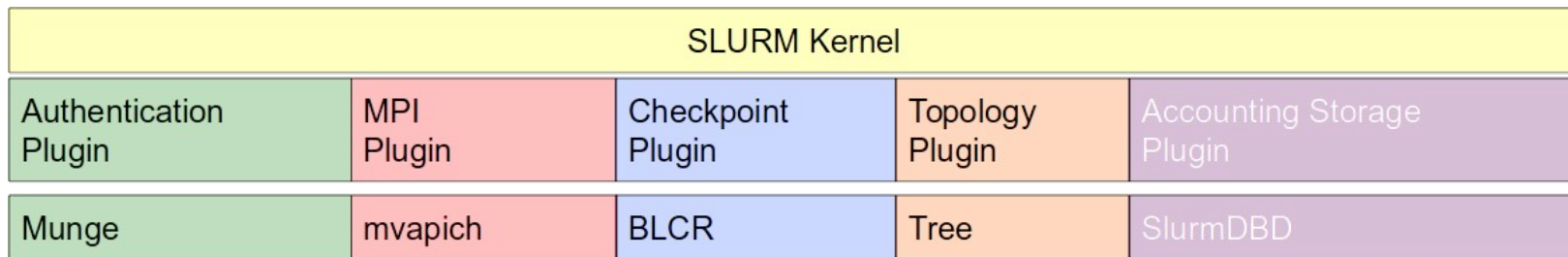
- Originally intended as simple resource manager, but has evolved into sophisticated batch scheduler
- Able to satisfy scheduling requirements for major computer centers with use of optional plugins
- No single point of failure, backup daemons, fault-tolerant job options
- Highly scalable (3.1M core Tianhe-2 at NUDT)
- Highly portable (autoconf, extensive plugins for various environments)
- Open source (GPL v2)
- Operating on many of the world's largest computers
- About 500,000 lines of code today (plus test suite and documentation)

# Enterprise Architecture



# Architecture

- Kernel with core functions plus about 100 plugins to support various architectures and features
- Easily configured using building-block approach
- Easy to enhance for new architectures or features, typically just by adding new plugins



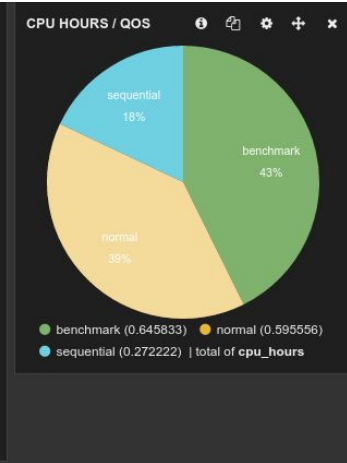
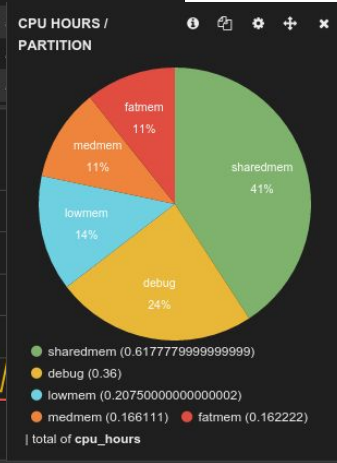
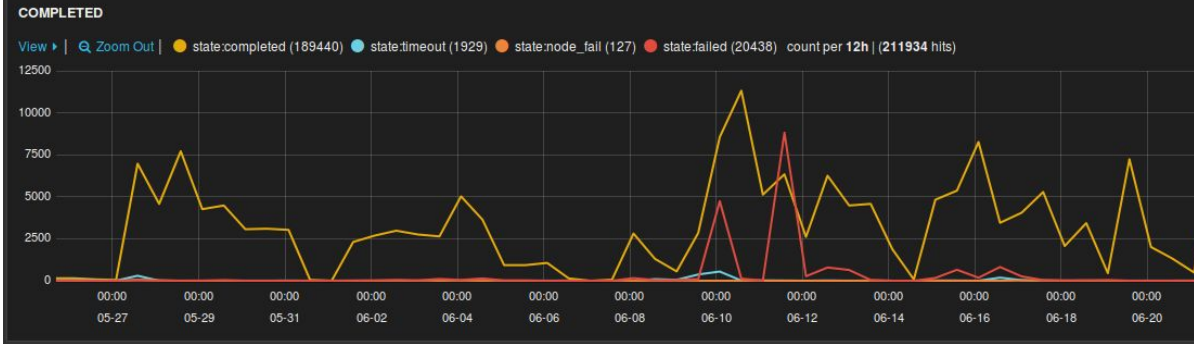
# Elasticsearch Plugin



FINISHED JOBS

0 to 14 of 14 available for paging

jobid	username	ntasks	total_nodes	partition	@submit	@start	@end	state	elapsed	parent_accounts
10886	tmckenna	4	4	lowmem	2015-06-25T16:39:09	2015-06-25T16:39:10	2015-06-25T16:39:10	COMPLETED	0	/root/research/bio
10885	tmckenna	2	2	sharedmem	2015-06-25T16:38:15	2015-06-25T16:38:16	2015-06-25T16:41:36	COMPLETED	200	/root/research/bio
10889	tleary	1	1	debug	2015-06-25T17:03:15	2015-06-25T17:03:16	2015-06-25T17:08:40	COMPLETED	324	
10890	tleary	3	3	debug	2015-06-25T17:03:18	2015-06-25T17:03:19	2015-06-25T17:08:43	COMPLETED	324	
10891	rfeynman	3	3	fatmem	2015-06-25T17:04:40	2015-06-25T17:04:41	2015-06-25T17:07:38	COMPLETED	177	



# Scheduling Capabilities



- Fair-share scheduling with hierarchical bank accounts
- Preemptive and gang scheduling (time-slicing parallel jobs)
- Integrated with database for accounting and configuration
- Resource allocations optimized for topology
- Advanced resource reservations
- Manages resources across an enterprise

# Multifactor Prioritization Plugin



- Jobs can be prioritized using highly configurable parameters
  - Job Age
  - Job Partition
  - Job size
  - Job Quality Of Service (QOS)
  - User and account's fair-share allocation

# Scalability

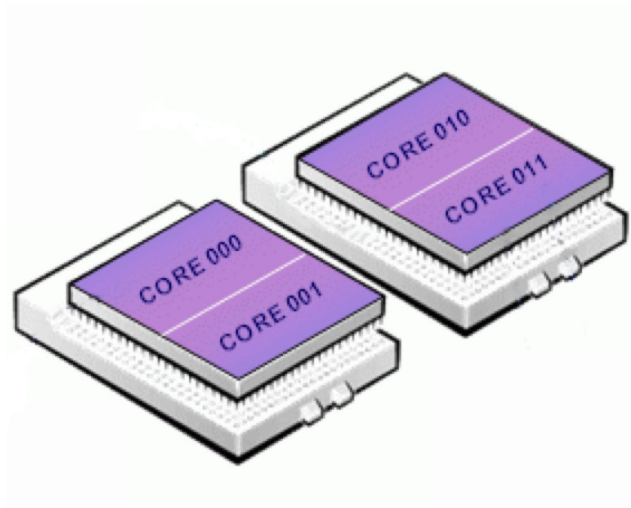


- Everything is multi-threaded
- Separate read and write locks on the various data structures in the daemons
- No single point of failure
- RPCs designed to minimize bottlenecks from control daemon as much as possible

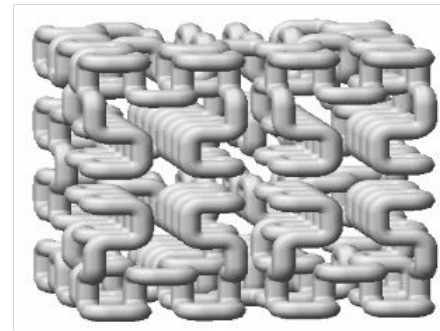
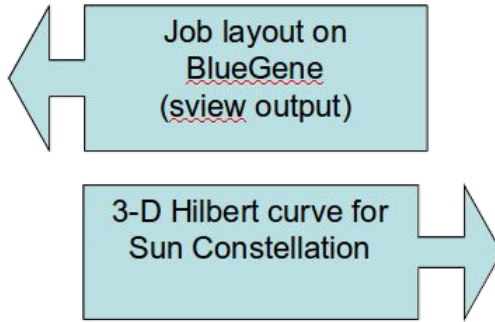
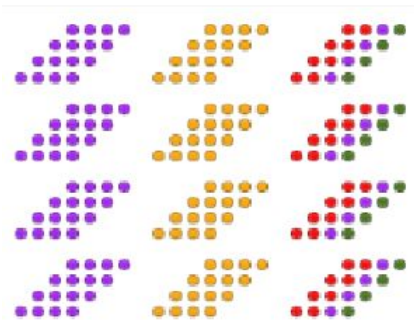
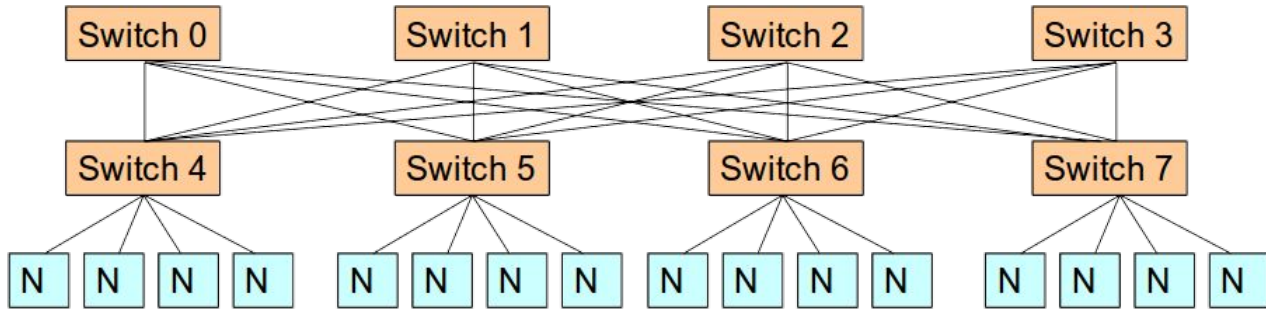


# On-node Topology Optimization

- Users have complete control over task layout across the nodes, sockets, cores and threads to optimize application performance

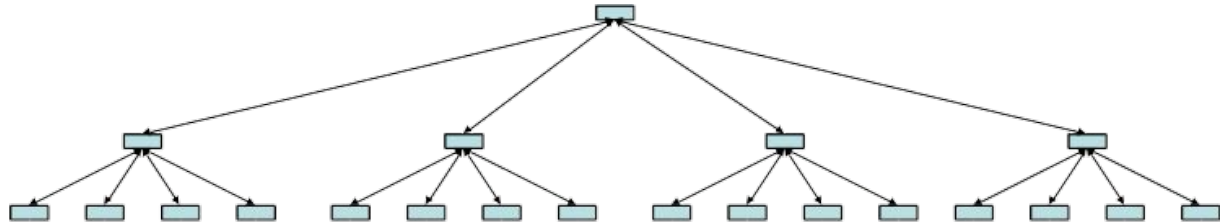
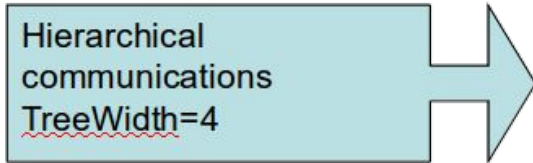


# Topology Plugin Optimization



# Communications

- Hierarchical communications with configurable fanout and fault-tolerance



# Communications

- All commands and configuration files are designed to compress host names using a prefix and numeric suffix
- Easy to configure large systems

```
# Sample Slurm configuration file (excerpt)
#
NodeName=tux[0-1023] Sockets=4 CoresPerSocket=6
#
PartitionName=debug Nodes=tux[2-17] Default=yes
Maxtime=30
PartitionName=batch Nodes=tux[18-1023] MaxTime=24:00:00
```

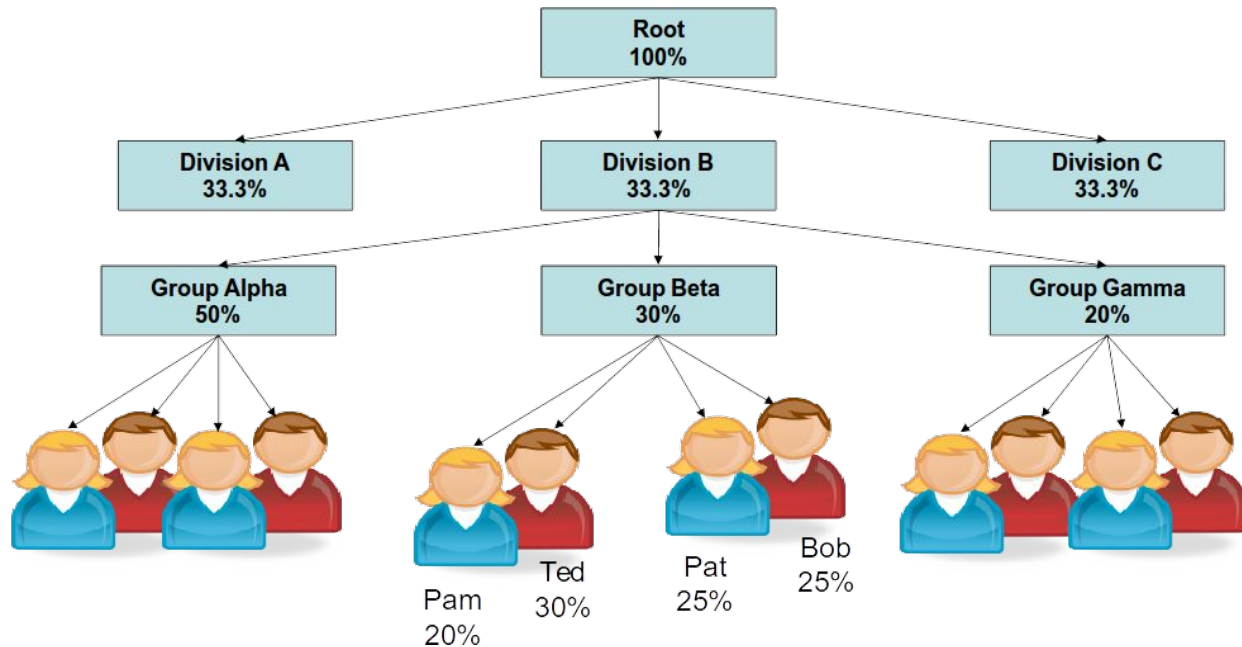
# Database Use

- Job accounting information written to a database plus
  - Information pushed out to scheduler daemons
  - Fair-share resource allocations
  - Many limits (max job count, max job size, etc)
  - Based upon hierarchical accounts
    - Limits by user AND by accounts

*“All I can say is wow – this is the most flexible, useful scheduling tool I’ve ever run across.”*

Adam Todorski, Rensselaer Polytechnic Institute

# Hierarchical Account Example



# Advanced Features



- Scheduling for generic resources (e.g. GPUs, MICs)
- User control over CPU frequency (performance and energy use)
- Real-time accounting down to the task level
  - Identify specific tasks with high CPU or memory usage
  - Record energy consumption by job
- Job profiling
  - Periodically capture each task's memory, CPU, power, network and I/O

# 15.08 Features



- Version 15.08.0 released on August 31
  - Massive changes from version 14.11
  - Diff file >250,000 lines
- Trackable Resources (TRES): Tracks utilization and/or limits enforce of memory, GRES, burst buffer, license, and any other configurable resources in the accounting database
- Per-Partition QOS
- Burst Buffers: a cluster-wide high-performance file system
- Network Topologies Optimizations, New parameters and environment variables...